import 'package:flutter/material.dart';

void main() {

runApp(TextColorChangerApp());

}

class TextColorChangerApp extends StatefulWidget {

@override

\_TextColorChangerAppState createState() => \_TextColorChangerAppState();

}

class \_TextColorChangerAppState extends State<TextColorChangerApp> {

Color \_textColor = Colors.black;

void \_changeTextColor() {

setState(() {

// Toggle between two colors

\_textColor = \_textColor == Colors.black ? Colors.blue : Colors.black;

});

}

@override

Widget build(BuildContext context) {

return MaterialApp(

home: Scaffold(

appBar: AppBar(title: Text('Text Color Changer')),

body: Center(

child: Column(

mainAxisAlignment: MainAxisAlignment.center,

children: [

Text(

'Hello, World!',

style: TextStyle(color: \_textColor, fontSize: 24),

),

Text(

'This is a Flutter app.',

style: TextStyle(color: \_textColor, fontSize: 24),

),

Text(

'Click the button to change color!',

style: TextStyle(color: \_textColor, fontSize: 24),

),

SizedBox(height: 30),

ElevatedButton(

onPressed: \_changeTextColor,

child: Text('Change Text Color'),

),

],

),

),

),

);

}

}